

Eagles Crossing Golf Club, "Big Spring Mens League"

Section 1. NAME: This league shall be known as the "Big Spring Mens League".

Section 2. DAY and TIME: The league will play Tuesday evenings with a shotgun start promptly at 5:30pm. Everyone should be registered by 5:15pm. (**No playing practice holes on the way to your starting hole**)

Everyone should leave the club house by 5:25 to their starting hole.

Section 3. OBJECTIVE: The purpose of this league is to conduct golf activities to foster and maintain the spirit of good fellowship and true sportsmanship.

Section 4. MEMBERSHIP AND ELGIBILITY: Individual eligibility for league play must be 18 years of age prior to the start of league play. Each team **MUST** consist of a 2-man team.

Section 5. Cost: The cost per week will be: **\$17.00 + \$4.00 prize money = \$21.00**

If your team has an absent player, the \$4.00 prize money must still be paid that day by your team. Prize money will be 100% pay-out. Pay-out of the prize money will be determined after we know how many teams are in the league.

There will be an optional skins game each week. That will be a \$3.00 pay in and 100% pay out. Skins will be **CASH ONLY** with a sign in on the counter. (**MAKE SURE YOU SIGN THE SHEET**) If there would be a complete carry-over from one week to the next.

There will also be a **Closest to The Pin** contest each week on one of the par three's. This will cost \$1.00 per week if you choose to enter. 100% pay out.

End of year payout: 100% \$4.00 X 24 Players X 17 weeks = \$1632 Prize money is not collected the two weeks of Play-offs

1. \$300.00
 2. \$250.00
 3. \$200.00
 4. \$150.00
 5. \$125.00
 6. \$110.00
 7. \$95.00
 8. \$90.00
 9. \$85.00
 10. \$80.00
 11. \$75.00
 12. \$70.00
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Total \$1630.00 There will be \$2.00 left over. It will go into the Closest to the Pin contest on week 17.

Section 6. CAPTAINS: Each team must select one of the regular players as the team captain. This person is responsible for:

1. Making sure everyone checks in and pays before 5:15pm.
2. Making sure the score cards are filled out correctly and turned into the club house at the end of the round. **Home team keeps the score for both groups.**
3. Reporting any problems that could come up or suggestions. Team captains will then get together vote on a solution to the problem.
4. **HOME TEAM HAS THE OFFICIAL SCORE CARD. ONCE IT IS TURNED IN THERE WILL BE NO CHANGES!!**
5. **Home team is the first team listed on the score card. The second team listed should put their names on the score card first, so the home team has the choice to pick who they wish to play against.**

Section 7. SCHEDULE: The league shall start the season on the 2nd Tuesday in April and end on approximately the last Tuesday in August. The last two weeks of the season will be play-offs that every team will be part of. With an end of season picnic the following week. There will be a schedule given to each captain once we know how many teams we have. See your captain if you have any questions concerning those rounds.

Section 8. HANDICAP: The handicap allowance shall be 80% and will be figured on a par 36. Individual handicaps will be computed after the completion of the first round. There will be a maximum handicap of eighteen (18) strokes per person. The difference between handicaps shall be applied to holes being played from the hardest to the easiest using the men's handicap on the scorecard for the nine holes being played.

HANDICAP SCALE

STROKES OVER PAR		HANDICAP
1	=	1
2	=	2
3	=	2
4	=	3
5	=	4
6	=	5
7	=	6
8	=	6
9	=	7
10	=	8
11	=	9
12	=	10
13	=	10
14	=	11
15	=	12
16	=	13
17	=	14
18	=	14
19	=	15
20	=	16
21	=	17
22 and Over	=	18

Section 9. PLAY: Play will be from the White Tees for players age 55 and under. Players 55 and older may play from the Gold Tees. You must turn 55 before April 1st of that year. Once the decision has been made as to which set of tees you use, you must finish the season on those tees.

(PLEASE ENTER LAST NAME AND INITIAL ON SCORECARD AND SCORE SHEETS CLEARLY)

Section 10. SCORING: Scoring will be based on holes played using handicap to determine the winner of each hole. When a hole isn't played or finished by both players, your score for that hole will be par plus any handicap strokes to which you're entitled based on your League Handicap. An "X" should go in front of your score for that hole on the score card. If you forfeit a hole, you also forfeit the total point for your match.

There shall be a total of 10 points awarded during each individual match. One point for each hole and one point for total net using the person's handicap. If there is a tie on a hole each player would receive a ½ point for that hole. There is 20 points possible per 2-man team, per match. **Max score on any hole will be double par. Please announce to the home team your score after each hole, so there are NO questions.**

HOME TEAM HAS THE OFFICIAL SCORE CARD. ONCE IT IS TURNED IN THERE WILL BE NO CHANGES!!

Section 11. WINTER RULES/LIES: Winter are defined as Lift, Clean, and Place, without penalty, within one **CLUB HEAD** length of the original lie, no closer to the hole. (**SAME CUT**) This rule cannot be used to bring a ball back in from OB or out of a hazard. (marked with white, red, and yellow stakes)

If a ball is hit **OB** or have a **LOST BALL** take distance and a **ONE STROKE** penalty stroke. Take two club lengths and play the ball from where it went out. **Do not play a second ball.** Make sure you concur with the person you are playing against. This will help with the pace of play. **Lateral Hazard** is a **ONE STROKE** penalty. Take two club lengths and play the ball from where it went in.

GIVE-ME-PUTTS: Even if you are given a putt, **it still counts as a Stroke.** Make sure give-me putts are counted.

Section 12. TEAM ROSTERS: Team rosters will be limited to 3 players, with 2 men playing each week. If a team has a player that cannot finish the season after the halfway point, we will make an exception. They would not be considered as someone on your roster. Teams are required to have at least 1 regular player from their roster to have a legal lineup for that match.

Section 13. ABSENTEE: When there is an absentee, match points shall be awarded accordingly.

3+ OR MORE OVER GROSS AVERAGE 2 match points and 1 total point

2+GROSS AVERAGE 3 match points and 1 total point

1+GROSS AVERAGE 4 match points and 1 total point

= GROSS AVERAGE 5 match points and 1 total point

1-GROSS AVERAGE 6 match points and 1 total point

2-GROSS AVERAGE 7 match points and 1 total point

3-GROSS AVERAGE 8 match points and 1 total point

4-GROSS AVERAGE 9 match points and 1 total point

If there is an absentee the first week of play and GROSS AVERAGE's have not been established, the player will be awarded 5 match points and 1 total point.

Section 14. Subs: There will be a list of men that are willing to sub for any team if you need someone. Each captain needs to obtain a copy of this list. It is your captain's responsibility to get a sub. **"Do Not"** call the course the day of the league and expect them to find you a sub. A sub cannot be a regular player from another team's roster. If you have someone that would like to be on the sub list, they must be willing to play for any team.

The sub is responsible for paying \$10.00 that night, the other \$11.00 is the responsibility of the absent player. Any money not paid will be taken out of that teams pay out at the end of the season.

Section 15. POSTPONEMENTS: All postponements will be made by the Management at Eagles Crossing. For any reason they feel the course is unplayable, the Team Captains will be notified by 4:00PM. If bad weather happens during a match: After 5 holes are completed it is considered a match.

Section 16. Play-Offs: Every team will be involved in the play-offs. Players must have at least 12 rounds played to be qualified for play-offs. **Subs cannot be used during play-offs.**

TIES: Ties will be decided by the team's net score that night.
