

## S C G & F WEDNESDAY GOLF LEAGUE

### CENTENNIAL ACRES GOLF COURSE

4:00 – 5:00 TEE TIMES

White Tees- 64yrs & younger Green Tees- 65yrs – 74yrs Yellow Tees- 75yrs – 79yrs  
Red Tees- 80yrs & up. Age determined by how old you will be on Dec. 31, 2018

### LEAGUE RULES

Number of strokes – Maximum of 10 strokes per par 5, 8 strokes par4, 6 strokes par3.

Lost Ball – A ball is lost if not found within two minutes. The player shall drop another ball as near as possible to the spot where the ball was lost. One stroke penalty.

Out of Bounds – If a ball is hit out of bounds, drop another ball either in the original location or 2 club lengths from where the ball went out of bounds. (including off the tee). Penalty one stroke.

Winter Rules – Winter rules will be played, which permit the use of clubhead only to improve the lie of the ball, within a radius of 12” of original lie no nearer the hole. You may not improve your line of flight to the hole.

Make Ups – Can only be made up if the whole foursome for that match is willing to play at a different time. Match must be made up before scheduled time of that match.

Handicaps – Handicaps from the end of last year will be used. New players to the league will establish handicap the first league match.

Handicaps are based on 90% of your average score using the last 5 rounds played.

Discarding the high and low then using the average of the remaining 3 rounds. Handicaps will be rounded up or down from .50.

No player will receive more than 18 strokes per match.

Matches/Scoring – The high handicap person of each team will play each other, and the low handicap person from each team will play each other. A total of 20 points will be awarded. 1 point for each hole won, ½ point if tied. 2 points to team with lowest combined net score based on handicap scores. If Tied each get 1 point.

No Shows/Substitutes – If both players are absent and no substitutes are used that team gets 0 points. Their opponents will draw one of the other teams that played that day.

Those teams will be used for the purpose of scoring.

If one team member is missing and no substitute is used, the absent player will have a blind draw from members that played for scoring purposes. No match pts. will be awarded to absent player. An “A” player will draw from other “A” players, “B” player from “B” players and etc.

If one player is missing that team can still play for the team total points(2) for the match.

If two members are absent that team cannot compete for team total points. The team points will go to team that had members playing.

